

RULES FOR WII BOWLING 2012

- A match consists of 2 games. A team will bowl one match each week. A match consists of 2 games. The 2 games can be bowled on the same day or different days within the same calendar week. Bowling days are Monday, Tuesday, Wednesday and/or Thursday. For instance, your team can bowl one game on Monday, Feb 20th and the second game on Thursday, Feb 23rd. Each week, the 2 games must be bowled Monday through Thursday.
- A team consists of 4 to 6 players (all team members must be current SLF residents).
- A team will bowl one match each week for 7 weeks any day Monday through Thursday beginning the week of **February 20, 2012** and regular season ending week of **April 2, 2012**. The top 8 teams in each conference in AALC SLF League will advance to the playoffs.
- Playoff teams must be available to bowl 3 additional weeks beyond the regular season. AALC will host the Final Four teams in Springfield on **April 30-May 1, 2012**. Depending on the number of qualifying teams, certain teams may play more than once during a playoff week. For example, during SLF week the Final Four teams will play both days – April 30th and May 1st.
- 4 players shall bowl each game – the **same 4 players** must bowl the game in its' entirety .
- Scoring –
 - Each game is worth a maximum of 300 pins
 - Each team shall play two games per week and report total pins per game on the Bowling Score Sheet (see www.aalcbowl.com).
 - In each conference, the top eight teams with the highest total pin counts will be awarded points as follows: 8 points for 1st place, 7 points for 2nd place, 6 points for 3rd place, etc.,
 - Additionally, spares and strikes per player are to be totaled and reported on the Bowling Score Sheet. This additional data will be used for tie breaking. When a tie occurs, the team with the highest number of total strikes will be considered the winner. If both teams have the same number of strikes, the total number of spares will then be considered.
- If 4 players are not available to bowl the entire game:
 - A team with only 1 player will forfeit the game
 - A team may bowl with 2 players
 - The remaining 2 scores will be determined by the team average score for the game less 10 pins per bowler
 - A team may bowl with 3 players
 - The remaining score will be determined by the team average score for the game less 10 pins.
- Scores must be submitted by Thursday night of each week by 9PM.
- To access the Bowling Score Sheet each week, please go to www.aalcbowl.com to complete the bowling scores for the week. Please hit "Submit" when all data is entered.
- Conference standings will be available at www.aalcbowl.com Friday afternoons.

- ***A FORFEIT will be declared if scores are not submitted as directed above.***

Please note teams may use either the "Resort" version or "Sport" version of Wii to bowl their league games, but ONLY the Sport version will be used to bowl during the Final Four competition in Springfield.